

# WiP GAMES and MINIATURES

## O.B.G – El Cid and The Reconquista Errata – Updated 30.06.2024

This is a living document for On Bloody Ground – El Cid and The Reconquista. The date on the document will show when it has been updated most recently. Bodies of text that have updated wording are indicated in red.

Page 13 – *Shift* – replace 2nd sentence with “A shift is not affected by terrain modifiers.”

Page 16 – *Rank bonuses in combat* – Change table heading to “Maximum Rank Bonus per Unit.”

Page 29 – *Leadership Tests* – paragraph should read “A commander that is either joined to or is within command influence of a formed unit is able to...”

Page 31 – *Expert Horsemen* – should read “Expert horsemen are able to pivot both before and after making a march move.”

Page 32 – *Missile Weapons* – 3rd paragraph should read “After their attack is completed, a formed unit that is armed with any type of bow or crossbow may shift.”

Page 35 – *Skirmishers* – Change Options to “Exchange javelins for bows for 2pts per model, or slings for 1pt per model.”

Page 41 – *Andalusian Skirmishers* – Change Options to “Exchange javelins for bows for 2pts per model, or slings for 1pt per model.”

Page 42 – *Mercenary Jinetes* – Change Options to “Exchange javelins for bows for 2pts per model.”

Page 44 – *Skirmishers* – Change Options to “Exchange javelins for bows for 2pts per model, or slings for 1pt per model.”

Page 52 – *Andalusian Skirmishers* – Change Options to “Exchange javelins for bows for 2pts per model, or slings for 1pt per model.”

Page 55 – *Cover* – 1<sup>st</sup> sentence should read “A miniature making a shooting attack...”